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Trovato

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(54) **SIMULATED ENVIRONMENT USING
PROCEDURAL ANIMATION IN A
SIMULATED CITY**

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(*) Notice: Under 35 U.S.C. 154(b), the term of this
patent shall be extended for 368 days.

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463/33, 41, 43; 380/4; 370/277, 278

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(57) **ABSTRACT**

An electronic game uses electronic map data and an environment grower to create a rich environment. An avatar maintenance system further enhances the game environment. The game is then sufficiently complex to be used by thousands of users.

21 Claims, 6 Drawing Sheets

